



**Advanced Card Systems Ltd.**  
Card & Reader Technologies

# ACR120U Contactless Reader/Writer



Application Programming Interface



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## 1.0. Scopes

The ACR120U USB High Level APIs are some standard functions for controlling the Reader and accessing the supported contactless-cards. By using the High Level APIs, the users can develop applications that involve the use of contactless-cards with minimum effort. For example,

- Access control, Identification: Reading the serial numbers of all cards in the field
- Data Storage: Performing encrypted read and write operations
- Ticketing: Performing read, write, increment and decrement operations in an encrypted environment
- Multi applications: Performing read, write, increment and decrement operations on various sectors of the card

**Note:** The High Level APIs are available for Windows 98, ME, 2000, XP & VISTA Operating Systems.



## 2.0. USB Interface

The ACR120U is connected to a computer through USB as specified in the USB Specification 1.1. The ACR120U is working in low speed mode, i.e. 1.5 Mbps.

Pin	Signal	Function
1	V <sub>BUS</sub>	+5 V power supply for the reader (~100 mA)
2	D-	Differential signal transmits data between ACR120U and PC.
3	D+	Differential signal transmits data between ACR120U and PC.
4	GND	Reference voltage level for power supply

**Table 1:** USB Interface Wiring

**Note:** In order for the ACR120U to function properly through USB interface, ACS proprietary device driver has to be installed. Please refer to the *Device Driver Installation Guide* for more detail.



### 3.0. Group A. Reader Commands

#### 3.1. ACR120\_Open

High Level API:

DLLAPI INT16 AC\_DECL ACR120\_Open(INT16 ReaderPort);

<b>Description</b>	To open a port (connection) to Reader.	
<b>Parameters</b>	ReaderPort	The port number. Available choices are "ACR120_USB1" to "ACR120_USB8"
<b>Return Value</b>	INT16	Handle for further operations. Error Code < 0

#### 3.2. ACR120\_Close

High Level API:

DLLAPI INT16 AC\_DECL ACR120\_Close(INT16 hReader);

<b>Description</b>	To close the port (connection) to Reader	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
<b>Return Value</b>	INT16	0 = success; Error Code < 0

#### 3.3. ACR120\_Reset

High Level API:

DLLAPI INT16 AC\_DECL ACR120\_Reset(INT16 hReader);

<b>Description</b>	To reset the Mifare Chip of the Reader, then restore the factory settings	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
<b>Return Value</b>	INT16	0 = success; Error Code < 0

Sample Code:

```
#include "acr120.h"

main()
{
    // Open a communication channel, the first USB Reader
    INT16 hReader=ACR120_Open(ACR120_USB1);

    // Reset the Reader to the initial state.
    if(hReader>0)
    {
        INT16 Status= ACR120_Reset(hReader);
    }
    else
    {
        // error happened
    }
}
```



```

}

// some operations
// Close the communication channel, the first USB Reader
if(hReader>0)
{
    Status= ACR120_Close(hReader);
    hReader = -1;
}
}

```

### 3.4. ACR120\_Status

**High Level API:**

```

DLLAPI INT16 AC_DECL
    ACR120_Status(INT16    hReader,
    UINT8          pFirmwareVersion[20],
    STRUCT_STATUS  pReaderStatus);

```

<b>Description</b>	Return the firmware version and the Reader status.	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open()
	pFirmwareVersion	The firmware version will be returned (20 bytes)
	pReaderStatus	The Reader status
<b>Return Value</b>	INT16	0 = success; Error Code < 0

**Sample Code:**

```

#include "acr120.h"

// Obtain the Firmware version & Reader Status if the USB connection is
// already established
if(hReader>0)
{
    UINT8 FirmwareVersion[20];
    STRUCT_STATUS ReaderStatus;

    INT16 Status= ACR120_Status(hReader. FirmwareVersion, &ReaderStatus);

    If(Status== SUCCESS_READER_OP)
    {
        // do some operations if the operation is success
    }
    else
    {
        // error happened!!
    }
}
}

```



```

Struct STRUCT_STATUS
{
    // 0x01 = Type A; 0x02 = Type B; 0x03 = Type A + Type B
    UINT8      MifareInterfaceType;

    // Bit 0 = Mifare Light; Bit 1 = Mifare1K; Bit 2 = Mifare 4K; Bit 3 =
    // Mifare DESFire
    // Bit 4 = Mifare UltraLight; Bit 5 = JCOP30; Bit 6 = Shanghai
    // Transport
    // Bit 7 = MPCOS Combi; Bit 8 = ISO type B, Calypso
    // Bit 9 - Bit 31 = To be defined
    UINT32     CardsSupported;

    UINT8      CardOpMode; // To be defined

    UINT8      FWI; // the current FWI value (time out value)

    UINT8      RFU; // To be defined

    UINT16     RFU2; // to be defined
} ReaderStatus;

```

### 3.5. ACR120\_ReadRC531Reg

#### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_ReadRC531Reg(    INT16      hReader,
                        UINT8      RegNo,
                        UINT8*     pValue);

```

<b>Description</b>	To read the Mifare registers.	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open( )
	RegNo	The register number
	pValue	Mifare register's value
<b>Return Value</b>	INT16	Result code. 0 means success

### 3.6. ACR120\_WriteRC531Reg

#### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_WriteRC531Reg(  INT16      hReader,
                        UINT8      RegNo,
                        UINT8      Value);

```

<b>Description</b>	To write the Mifare registers	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open( )
	RegNo	The register number
	Value	Mifare register's value to write



<b>Return Value</b>	INT16	Result code. 0 means success
---------------------	-------	------------------------------

**Sample Code:**

```
#include "acr120.h"

// Read & Write the Reader Register if the USB connection is already
// established
if(hReader>0)
{
    UINT8 RegNo=0x05; // the register address
    UINT8 Value;      // the register value

    INT16 Status= ACR120_ReadRC531Reg(hReader, RegNo, &Value);

    If(Status== SUCCESS_READER_OP)
    {
        // Update the register value
        Value!=0x01;
        Status= ACR120_WriteRC531Reg(hReader, RegNo, Value);
    }

    if(Status!= SUCCESS_READER_OP)
    {
        // error happened!!
    }
}
}
```

**Note:** Users are not recommended to modify the internal register setting.

### 3.7. ACR120\_DirectSend

**High Level API:**

```
DLLAPI INT16 AC_DECL
ACR120_DirectSend(INT16 hReader,
    UINT8    DataLength,
    UINT8*   pData,
    UINT8*   pResponseDataLength,
    UINT8*   pResponseData,
    UINT16   TimedOut);
```

<b>Description</b>	To send data to the Reader directly.	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	DataLength (N)	The Data Length (maximum 66 bytes)
	Data	The Data to be sent
	pResponseDataLength (K)	The Response Data Length



	pResponseData	The Response Data
	TimedOut	The Time Out for waiting the response data in msec
<b>Return Value</b>	INT16	0 = success; Error Code < 0

### 3.8. ACR120\_DirectReceive

#### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_DirectReceive( INT16      hReader,
                     UINT8      RespectedDataLength,
                     UINT8*     pReceivedDataLength,
                     UINT8*     pReceivedData,
                     UINT16     TimedOut );

```

<b>Description</b>	To receive data from the Reader directly.	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open( ).
	RespectedDataLength	The Respected Data Length to be received (maximum 64 bytes)
	pReceivedDataLength (K)	The Data Length of the received data
	pReceivedData	The Received Data
	TimedOut	The Time Out for waiting the received data in msec
<b>Return Value</b>	INT16	0 = success; Error Code < 0

**Note:** These two APIs are for special purposes.

### 3.9. ACR120\_RequestDLLVersion

#### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_RequestDLLVersion( UINT8*     pVersionInfoLength,
                          UINT8*     pVersionInfo );

```

<b>Description</b>	To get the reader's API DLL version information	
<b>Parameters</b>	pVersionInfoLength	It returns the length of the DLL Version string
	pVersionInfo	It returns the DLL Version string
<b>Return Value</b>	INT16	0 = success; Error Code < 0

#### Sample Code:

```

#include "acr120.h"

// Get the DLL Version

UINT8 Length;
UINT8 Version[40]; // the DLL Version string is less than 40 bytes long

```



```
INT16 Status=ACR120_RequestDLLVersion(&Length, Version);

if(Status== SUCCESS_READER_OP)
{
    // display the DLL version,

    Version[Length]='\0'; // add the terminator '\0'
    printf("The DLL version is %s", Version);
}
else
{
    // DLL Error !!
}
}
```

### 3.10. ACR120\_ReadEEPROM

#### High Level API:

```
DLLAPI INT16 AC_DECL
ACR120_ReadEEPROM(INT16 hReader,
                  UINT8 RegNo,
                  UINT8* pEEPROMData);
```

<b>Description</b>	Read the internal EEPROM	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open()
	RegNo	The register number
	pEEPROMData	Contain the EEPROM register's value
<b>Return Value</b>	INT16	Result code. 0 means success

### 3.11. ACR120\_WriteEEPROM

#### High Level API:

```
DLLAPI INT16 AC_DECL
ACR120_WriteEEPROM(INT16 hReader,
                   UINT8 RegNo,
                   UINT8 EEPROMData);
```

<b>Description</b>	Write the internal EEPROM	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open()
	RegNo	The register number
	EEPROMData	The EEPROM register's value to write
<b>Return Value</b>	INT16	Result code. 0 means success

#### Sample Code:

```
#include "acr120.h"

// Read & Write the EEPROM if the USB connection is already established
if(hReader>0)
{
    UINT8 Address=0x04; // the address of the EEPROM to be accessed
    UINT8 Value; // the value

    INT16 Status= ACR120_ReadEEPROM(hReader, Address, &Value);
}
```



```

If(Status== SUCCESS_READER_OP)
{
    // Update the register value
    Value &= 0x0F;
    Status= ACR120_WriteEEPROM(hReader, Address, Value);
}

if(Status!= SUCCESS_READER_OP)
{
    // error happened!!
}
}

```

### 3.12. ACR120\_ReadUserPort

#### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_ReadUserPort( INT16          hReader,
                    UINT8*         pUserPortState);

```

<b>Description</b>	Read in the state of user port	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open( )
	pUserPortState	Contains the port state (only Bit 2 & Bit 6 are used)
<b>Return Value</b>	INT16	Result code; 0 means success

### 3.13. ACR120\_WriteUserPort

#### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_WriteUserPort( INT16          hReader,
                     UINT8          UserPortState);

```

<b>Description</b>	Update the state of user port	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open( )
	UserPortState	Contains the port state to write (only Bit 2 & Bit 6 are used)
<b>Return Value</b>	INT16	Result code; 0 means success

#### UserPortState:

- Bit 0: Not Used
- Bit 1: Not Used
- Bit 2: Buzzer (0 = OFF; 1 = ON)
- Bit 3: Not Used
- Bit 4: Not Used
- Bit 5: Not Used
- Bit 6: LED (0 = OFF; 1 = ON)
- Bit 7: Not Used



**Sample Code:**

```
#include "acr120.h"

// Turn on the LED if the USB connection is already established
if(hReader>0)
{
    UINT8 PortValue;          // the value of the user port

    INT16 Status= ACR120_ReadUserPort(hReader, &PortValue);

    If(Status== SUCCESS_READER_OP)
    {
        // Turn on the LED only
        PortValue |= 0x40;
        Status= ACR120_WriteUserPort(hReader, PortValue);
    }
}
}
```

**3.14. ACR120\_Power**

**High Level API:**

```
DLLAPI INT16 AC_DECL
ACR120_Power(INT16 hReader,
             INT8 State);
```

<b>Description</b>	Turn on or off the antenna power	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open()
	State	Turn OFF (0) or ON (1)
<b>Return Value</b>	INT16	Result code. 0 means success

**Sample Code:**

```
#include "acr120.h"

// Turn off the Antenna Power for power saving
if(hReader>0)
{
    INT16 Status= ACR120_Power(hReader, 0x00);
}

// The Antenna Power will be turned on automatically if any Card Operations
// is started.
// E.g. ACR120_Select(). Don't need to turn on the Antenna Power manually.
// However, the Antenna Power cannot be turned off while Card
// Operations is running.
```



## 4.0. Group B. General Card Commands

**NOTE:** All Card API's involving SECTOR and BLOCK parameters please refer to Appendix E for further explanation

### 4.1. ACR120\_Select

**High Level API:**

```

DLLAPI INT16 AC_DECL
ACR120_Select(INT16          hReader,
              UINT8*        pResultTagType,
              UINT8*        pResultTagLength,
              UINT8         pResultSN[10]);

```

<b>Description</b>	Select a single card and return the card ID (Serial Number)	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open( )
	pResultTagType	Contain the selected Tag Type
	pResultTagLength	Contain the Length of the selected TAG
	pResultSN	If the pResultTagLength = 4 or 7 or 10, the pSN contains the selected card ID (Serial Number); The ID may be 4 or 7 or 10 Bytes long
<b>Return Value</b>	INT16	Result code. 0 means success

**Sample Code:**

```

#include "acr120.h"

// Select a TAG on the reader

if(hReader>0)
{
    UINT8 TagType;           // the Tag Type
    UINT8 TagLength;        // the length of the Tag SN
    UINT8 TagSN[10];        // The SN of the Tag

    // This API is useful for selecting a TAG in which the SN is not
    // known in advance.
    INT16 Status= ACR120_Select(hReader, &TagType, &TagLength, TagSN);

    If(Status== SUCCESS_READER_OP)
    {
        // Now the TagSN[10] contains the SN of the Tag
        // Please check the TagLength to determine the actual length of
        // the SN
        // e.g for Mifare 1K card, the TagLength will be equal to 0x04.
        // the TagType will be equal to 0x02;
    }
    else
    {
        // No TAG is found!!
    }
}

```



## 4.2. ACR120\_ListTags

### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_ListTags(INT16          hReader,
                UINT8*        pNumTagFound,
                UINT8          pTagType[4],
                UINT8          pTagLength[4],
                UINT8          pSN[4][10]);

```

<b>Description</b>	List out the serial numbers of all tags, which are in readable antenna range	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open()
	pNumTagFound	Contains of number of TAG listed
	pTagType[4]	Contains the TAG Type
	pTagLength[4]	Contains the length of the serial number
	pSN[4][10]	The flat array of serial numbers; All serial numbers are concatenated with fixed length – 10 bytes
<b>Return Value</b>	INT16	Result code. 0 means success

### Sample Code:

```

#include "acr120.h"

UINT8 TagFound;           // number of TAG found
UINT8 TagType[4];        // the Tag Type
UINT8 TagLength[4];      // the length of the Tag SN
UINT8 TagSN[4][10];     // The SN of the Tag

// Find all the TAGs placed on the reader antenna. Maximum 4 TAGs can be
// recognized by the reader at the same time.
INT16 Status= ACR120_ListTags(hReader,
                             &TagFound, TagType, TagLength, TagSN);

If(Status== SUCCESS_READER_OP)
{
    // Now the TagFound contains the number of TAG recognized by the
    // reader

    // Assume the TagFound is equal to two, Two TAGs are found
    // the TagSN[0][10] contains the SN of the first Tag
    // the TagLength[0] contains the actual length of the SN of the first
    // TAG
    // the TagType[0] contains the TAG Type of the first TAG

    // the TagSN[1][10] contains the SN of the second Tag
    // the TagLength[1] contains the actual length of the SN of the
    // second TAG
    // the TagType[1] contains the TAG Type of the second TAG

    // the content of TagSN[2][10], TagLength[2], TagType[2] have no
    // meaning
    // Similarly, the content of TagSN[3][10], TagLength[3], TagType[3]
    // have no meaning
}
else { // No TAG is found!! }

```



### 4.3. ACR120\_MultiTagSelect

#### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_MultiTagSelect(INT16          hReader,
                     UINT8          TagLength,
                     UINT8          SN[10],
                     UINT8*         pResultTagType,
                     UINT8*         pResultTagLength,
                     UINT8*         pResultSN);

```

<b>Description</b>	To select a TAG with specific serial number	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open()
	TagLength (N)	Contains the length of the serial number of the TAG to be selected. The TagLength may be 4, 7 or 10 bytes long
	SN	Contain the serial number of the TAG to be selected
	pResultTagType	Contain the selected Tag Type
	pResultTagLength (K)	Contain the length of the serial number of the selected TAG. The pResultTagLength may be 4, 7 or 10 bytes long
	pResultSN	The serial number of the selected TAG
<b>Return Value</b>	INT16	Result code. 0 means success

#### Sample Code:

```

#include "acr120.h"

UINT8 ResultTagType;           // the Tag Type detected by the reader
UINT8 ResultTagLength;        // the Tag length detected by the reader
UINT8 ResultTagSN[10];        // the Tag SN detected by the reader

// The SN of the Tag is "A6 2D EA 92", the length is 4 bytes
// Fill the rest of the array with zeros
UINT8 TagSN[10]={ 0xA6, 0x2D, 0xEA, 0x92, 0x00,
                 0x00, 0x00, 0x00, 0x00, 0x00};

// Select an arbitrary TAG if the SN of the TAG is known already. E.g. By
// using ACR120_ListTags()
// This API is useful for selecting an arbitrary TAG among all the TAGs.

INT16 Status= ACR120_MultiTagSelect(hReader,
                                     0x04, TagSN,
                                     ResultTagType, ResultTagLength, ResultTagSN);

If(Status== SUCCESS_READER_OP)
{
    // the ResultTagSN[10] contains the SN of the Tag detected by the

```



```
// reader
// it must be the same as the TagSN[10]

// the ResultTagLength contains the actual length of the SN of the
// TAG detected by the reader. It must be the same as the TagLength

// the ResultTagType contains the TAG Type of the TAG detected by the
// reader

}
else
{
    // No TAG is selected!!
}
}
```

#### 4.4. ACR120\_TxDataTelegram

##### High Level API:

```
DLLAPI INT16 AC_DECL
ACR120_TxDataTelegram( INT16          hReader,
                      UINT8          SendDataLength,
                      UINT8*         pSendData,
                      UINT8*         pReceivedDataLength,
                      UINT8*         pReceivedData );
```

Description	Send data to the Selected Card	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	SendDataLength (N)	The length of the data to be sent
	pSendData	The data to be sent
	pReceivedDataLength (K)	The length of the received data
	pReceivedData	The received data
<b>Return Value</b>	INT16	Result code; 0 means success

**Sample Code:** None (please refer to the related document for more detailed information)

The Parameter "SendData" has the following format:

Telegram Length (1 Byte)	Option Byte (1 Byte)	Data (K Bytes)
K	#	Telegram Data

**Telegram Length (K):** This byte is transferred too for compatibility reasons even though it could be calculated with the SendDataLength. **SendDataLength (N) = Telegram Length (K) + 2**

##### Option byte:

This bytes holds transfer options.

- Bit 0: if set Parity generation is enabled
- Bit 1: if set Parity is odd, otherwise Parity bit is even
- Bit 2: if set CRC generation for transmission is enabled
- Bit 3: if set CRC checking for receiving is enabled
- Bit 4: if set Crypto unit is deactivated before transmission start  
Activation of the Crypto unit is only possible by using the login instruction
- Bit 5,6,7: Bit Framing (Number of Bits from last Byte transmitted)

**Data:** The telegram data to be sent



**Sample Code:**

E.g. To send "RATS". {0x02, 0x0F, 0xE0, 0x50}

In which,

0x02: The DataTelegram Length

0x0F: The DataTelegram Option. Pls refer to the API Document for more detailed info.

{0xE0, 0x50}: RATS Command <DataTelegram to be sent>

// Sample Code for sending "RATS" to DESFire Card

```
UINT8 GetRATS[]={0x02,0x0F,0xE0,0x50};
```

```
UINT8 BlockData[64], BlockDataLength;
```

```
CMDStatus=ACR120_TxDataTelegram(ReaderHandle, 0x04, GetRATS,  
&BlockDataLength, BlockData);
```

```
// If the command is successfully executed,
```

```
// the BlockDataLength will be equal to 0x06
```

```
// And the Block Data will have the data {0x06, 075, 0x77, 0x81,
```

```
// 0x02, 0x80}
```

**#Common TeleDatagram Option Bytes Setting**

- Mifare 1K/4K: 0xF3
- DESFire: 0x0F
- ISO Type B: 0x0C



## 5.0. Group C. Card Commands for MIFARE 1K/4K Cards

### 5.1. ACR120\_Login

#### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_Login( INT16      hReader ,
              UINT8      Sector ,
              UINT8      KeyType ,
              INT8       StoredNo ,
              UINT8      pKey[ 6 ] );

```

<b>Description</b>	Perform an authentication to access one sector of the card. Only one sector can be accessed at a time	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	Sector	The sector no. to login
	KeyType	The type of key. It can be AC_MIFARE_LOGIN_KEYTYPE_A, AC_MIFARE_LOGIN_KEYTYPE_B, AC_MIFARE_LOGIN_KEYTYPE_DEFAULT_A, AC_MIFARE_LOGIN_KEYTYPE_DEFAULT_B, AC_MIFARE_LOGIN_KEYTYPE_DEFAULT_F, AC_MIFARE_LOGIN_KEYTYPE_STORED_A and AC_MIFARE_LOGIN_KEYTYPE_STORED_B
	StoredNo	The stored no of key if keyType = AC_MIFARE_LOGIN_KEYTYPE_STORED_A or AC_MIFARE_LOGIN_KEYTYPE_STORED_B.
	pKey	The login key if keyType = AC_MIFARE_LOGIN_KEYTYPE_A or AC_MIFARE_LOGIN_KEYTYPE_B. It's AC_MIFARE_KEY_LEN( 6 ) bytes long.
<b>Return Value</b>	INT16	Result code. 0 means success.

#### Constant Definition:

```

AC_MIFARE_LOGIN_KEYTYPE_A      0xAA
AC_MIFARE_LOGIN_KEYTYPE_B      0xBB
AC_MIFARE_LOGIN_KEYTYPE_DEFAULT_A  0xAD
AC_MIFARE_LOGIN_KEYTYPE_DEFAULT_B  0xBD
AC_MIFARE_LOGIN_KEYTYPE_DEFAULT_F  0xFD
AC_MIFARE_LOGIN_KEYTYPE_STORED_A  0xAF
AC_MIFARE_LOGIN_KEYTYPE_STORED_B  0xBF

```



**Sample Code:**

```
#include "acr120.h"

// Login the selected TAG on the reader
if(hReader>0)
{
    UINT8 TagType;           // the Tag Type
    UINT8 TagLength;        // the length of the Tag SN
    UINT8 TagSN[10];        // The SN of the Tag

    // Select a Tag
    INT16 Status= ACR120_Select(hReader, &TagType, &TagLength, TagSN);

    // Assume a Tag is successfully selected
    // Login the Sector 0x02 with a given key (Key A Login)

    UINT8 Key[6]={ 0x01, 0x02, 0x03, 0x04, 0x05, 0x06}; // the key used
    // for login

    Status= ACR120_Login(hReader, 0x02,
        AC_MIFARE_LOGIN_KEYTYPE_A, 0, Key);

    If(Status== SUCCESS_READER_OP)
    {
        // Now the Sector 0x02 is successfully authenticated (login
        // success)
    }
    else
    {
        // The Sector 0x02 is not authenticated (login fail)!!
    }

    // some operations
    //
    //

    // Assume the Tag is still selected
    // Login the Sector 0x08 with a MasterKey 0x01 stored in Reader (Key
    // B Login)

    Status= ACR120_Login(hReader, 0x08,
        AC_MIFARE_LOGIN_KEYTYPE_STORED_B, 0x01, NULL);

    If(Status== SUCCESS_READER_OP)
    {
        // Now the Sector 0x08 is successfully authenticated (login
        //success)
    }
    else
    {
        // The Sector 0x08 is not authenticated (login fail)!!
    }
}
}
```



## 5.2. ACR120\_Read

High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_Read( INT16      hReader,
             UINT8      Block,
             UINT8      pBlockData[ 16 ] );

```

<b>Description</b>	Read a block	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	Block	The block number.
	pblockData	Contain the data read. It's AC_MIFARE_DATA_LEN( 16 ) bytes long
<b>Return Value</b>	INT16	Result code; 0 means success

## 5.3. ACR120\_ReadValue

High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_ReadValue( INT16      hReader,
                  UINT8      Block,
                  INT32*     pValueData );

```

<b>Description</b>	Read a value	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	Block	The block number
	pValueData	Contains the value read; It's 32 bit signed integer
<b>Return Value</b>	INT16	Result code; 0 means success

## 5.4. ACR120\_Write

High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_Write( INT16      hReader,
              UINT8      Block,
              UINT8      pBlockData[ 16 ] );

```

<b>Description</b>	Write a block	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	Block	The block number



	pBlockData	Contain the data to write. It's AC_MIFARE_DATA_LEN(16) bytes long
<b>Return Value</b>	INT16	Result code. 0 means success

## 5.5. ACR120\_WriteValue

### High Level API:

```
DLLAPI INT16 AC_DECL
ACR120_WriteValue(INT16      hReader,
                  UINT8      Block,
                  INT32      ValueData);
```

Description	Write a value	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open()
	Block	The block number
	ValueData	Contain the value to write; It's 32 bit signed integer
<b>Return Value</b>	INT16	Result code; 0 means success

### Sample Code:

```
#include "acr120.h"

// Read & Write the Block if the USB connection is already established
if(hReader>0)
{
    UINT8 BlockData[16] // the data stored in the "Data Block"
    UINT8 BlockValue; // the value stored in the "Value Block"

    // Assume the sector 0x02 is authenticated already
    // Read the block 0x08 of sector 0x02, each sector contains 4 blocks
    // Sector 0x02 consists of Blocks 0x08, 0x09, 0x0A & 0x0B

    // Assume the Block 0x08 is a "Data Block", read the content
    INT16 Status= ACR120_Read(hReader, 0x08, BlockData);

    // update the block with a new content
    UINT8 NewBlockData[16];
    memset(NewBlockData, 0x00, 16);
    Status= ACR120_Write(hReader, 0x08, NewBlockData);

    //

    // Assume the Block 0x09 is a "Value Block", read the value first
    Status= ACR120_ReadValue(hReader, 0x09, &BlockValue);

    // update the block with a new value. Decrease the value by 50
    Status= ACR120_WriteValue(hReader, 0x09, BlockValue-50);
}
}
```



## 5.6. ACR120\_WriteMasterKey

### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_WriteMasterKey( INT16      hReader,
                      UINT8      KeyNo,
                      UINT8      pKey[6] );

```

Description	Write master keys	
Parameters	hReader	The handle to the Reader returned by ACR120_Open( )
	KeyNo	The master key number
	pKey	The key to write. It's AC_MIFARE_KEY_LEN(6) bytes long
Return Value	INT16	Result code; 0 means success

### Sample Code:

```

#include "acr120.h"

// Store a master key into the reader
// There are totally 32 Masterkey storage space in the reader. From
location 0x00 to 0x1F

if(hReader>0)
{
    UINT8 MasterKey[6]={0x00, 0x01, 0x02, 0x03, 0x04, 0x05};
    KeyStored=0x01;          // The MasterKey location in the reader.

    Status= ACR120_WriteMasterKey(hReader, KeyStored, MasterKey);

    If(Status== SUCCESS_READER_OP)
    {
        // Now the Masterkey is successfully stored at location 0x01
    }
    else
    {
        // The Masterkey is not stored!!
    }
}

```



## 5.7. ACR120\_Inc

### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_Inc (INT16      hReader,
           UINT8      Block,
           INT32      Value,
           INT32*     pNewValue);

```

<b>Description</b>	Increment a value block by adding a value	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	Block	The block number
	Value	The value added to the block value
	pNewValue	The updated value after increment
<b>Return Value</b>	INT16	Result code; 0 means success

## 5.8. ACR120\_Dec

### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_Dec (INT16      hReader,
           UINT8      Block,
           INT32      Value,
           INT32*     pNewValue);

```

<b>Description</b>	Decrement a value block by subtracting a value	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	Block	The block number
	Value	The value subtracts
	pNewValue	The updated value after decrement
<b>Return Value</b>	INT16	Result code; 0 means success



## 5.9. ACR120\_Copy

### High Level API:

```

DLLAPI INT16 AC_DECL
ACR120_Copy( INT16          hReader,
             UINT8         srcBlock,
             UINT8         desBlock,
             INT32*        pNewValue );

```

<b>Description</b>	Copy a value block to another value block of the same sector	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open ( )
	srcBlock	The source block number
	tgtBlock	The target block number
	pNewValue	The updated value of the desBlock after copy
<b>Return Value</b>	INT16	Result code. 0 means success

### Sample Code:

```

#include "acr120.h"

// Read & Write the Value Blocks if the USB connection is already
// established
if(hReader>0)
{
    UINT8 Block;          // the block number within the sector
    UINT8 BlockValue;    // the value stored in the "Value Block"

    // Assume the sector 0x02 is authenticated already
    // each sector contains 4 blocks
    // Sector 0x02 consists of Blocks 0x08, 0x09, 0x0A & 0x0B

    // Assume the Blocks 0x08 and 0x0A are "Value Block", copy the value
    // from block 0x08 to block 0x0A first.
    INT16 Status= ACR120_Copy(hReader, 0x08, 0x09, &BlockValue);
    // now the BlockValue contains the updated value of Block 0x0A

    // update the block 0x0A with a new value. Decrease the value by 100
    // (decimal)
    Status= ACR120_Dec(hReader, 0x0A, 100, &BlockValue);
    // now the BlockValue contains the updated value of Block 0x09

    // update the block 0x08 with a new value. Increase the value by 56
    // (decimal)
    Status= ACR120_Inc(hReader, 0x08, 56, &BlockValue);
    // now the BlockValue contains the updated value of Block 0x08
}

```



## 6.0. Group D. Card Commands for ASK CTS256B/512B Cards (Only for some SPECIAL VERSIONS)

### 6.1. ACR120\_ASKSectorWrite

High Level API:

```
DLLAPI INT16 AC_DECL
ACR120_ASKSectorWrite( INT16 hReader,
                      UINT8 Sector,
                      UINT8 pBlockData[2]
                      UINT8 UpdateMode );
```

Description	Write a block	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open( )
	Sector	The Sector number. For CTS256B, 0 <= Sector <= 15 For CTS512B, 0 <= Sector <= 31
	pBlockData	Contain the data to write. It's 2 bytes long.
	UpdateMode	'0' = Write. It will write '1's at the specified memory location, but not '0' '1' = Update/Erase. It will update the specified location with the data provided. It is the only way to write '0's to the specified memory location
<b>Return Value</b>	INT16	Result code; 0 means success

### 6.2. ACR120\_ASKSectorRead

High Level API:

```
DLLAPI INT16 AC_DECL
ACR120_ASKSectorRead( INT16 hReader,
                      UINT8 Sector,
                      UINT8 pBlockData[2] );
```

Description	Read a block	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open( )
	Sector	The Sector number. For CTS256B, 0 <= Sector <= 15 For CTS512B, 0 <= Sector <= 31
	pBlockData	Contain the data received; It's 2 bytes long
<b>Return Value</b>	INT16	Result code; 0 means success



### 6.3. ACR120\_ASKSectorMultiRead (for CTS512B only)

**High Level API:**

```

DLLAPI INT16 AC_DECL
ACR120_ASKSectorRead(    INT16    hReader,
                        UINT8    Sector,
                        UINT8    pBlockData[8]);

```

<b>Description</b>	Read 4 consecutive sector blocks	
<b>Parameters</b>	hReader	The handle to the Reader returned by ACR120_Open()
	Sector	The Sector number. For CTS512B only, 0 <= Sector <= 27
	pBlockData	Contain the data received. It's 8 bytes long
<b>Return Value</b>	INT16	Result code; 0 means success

**Sample Code:**

```

#include "acr120.h"

// Read & Write the Block if the USB connection is already established
if(hReader>0)
{
    UINT8 BlockData[2] ={0x12, 0x34}; // the data stored in the "Data
    // Block"
    UINT8 MultiBlockData[8];

    // Assume a Tag is selected
    // Read the 4 consecutive sector blocks starting from Sector 0x00
    INT16 Status= ACR120_ASKSectorMultiRead(hReader,
        0x00, MultiBlockData);

    // Read the content of Sector 0x05
    Status= ACR120_ASKSectorRead(hReader, 0x05, BlockData);

    BlockData[0] |= 0xAA;
    BlockData[1] |= 0x55;

    // Write the new BlockData to Sector 0x05, Write Mode
    Status= ACR120_ASKSectorWrite(hReader, 0x05, BlockData, 0);

    BlockData[0]=0x00; BlockData[1]=0x00;

    // Erase the content of Sector 0x05, Update Mode
    Status= ACR120_ASKSectorWrite(hReader, 0x05, BlockData, 1);
}

```



## 7.0. Group E. CARD COMMANDS FOR ISO 14443-4 interface

### 7.1. PICC\_InitBlockNumber

**Format:**

```
DLLAPI INT16 AC_DECL PICC_InitBlockNumber (INT16 FrameSizeIndex);
```

**Function Description:**

This function resets the block number to be used during the ISO14443 part 4 (T=CL ) communication. This function also sets the frame length of the Card (PICC). By default the frame length is 16 bytes. The frame length of the card is reported by the ATS in type A and the ATQB in type B cards.

Parameters	Description	
Frame Size Index	An index to a maximum frame size which the card can accept	
Return Value	INT16	The actual frame length selected.

The argument only accepts the followings:

Frame Size Index	Frame Length (in bytes)
0	16
1	24
2	32
3	40
4	48
5	64
6	96
7	128
8	256
otherwise	16

**Returns:**

The actual frame length selected will be returned as a confirmation. e.g. if 4 is used as calling parameter, the value 48 is returned.

**Notes:**

This function should be called after each time with the ACR120\_Select() or ACR120\_MultiTagSelect() function.

**Example:**

```
ACR120_Select();
PICC_InitBlockNumber(3);
/* Reset block number and set card max frame size to 48 bytes */
```



## 7.2. PICC\_Xch\_APDU

### Format:

```
DLLEAPI INT16 AC_DECL PICC_Xch_APDU (
    INT16 rHandle,
    BOOL typeA,
    INT16 *pTransmitLength,
    UINT8 *pData,
    INT16 *pReceiveLength,
    UINT8 *prData);
```

### Function Description:

This function handles the APDU exchange in T=CL protocol. This routine will handle the Frame Waiting Time Extension (WTX) and chaining for long messages.

Parameters	Description	
rHandle	The handle to our reader returned by ACR120_Open	
typeA	A Boolean value indicates the card type, TRUE for type A cards, FALSE for type B cards	
pTransmitLength	A pointer to the location storing the length of the data to transmit, in bytes	
pData	A pointer to the transmit data storage	
pReceiveLength	A pointer to the location storing the length of the data received, in bytes	
prData	A pointer to the receive data storage	
Return Value	INT16	Result code; 0 means success

### Returns:

The return value is zero if the function is successful. Otherwise, it returns a negative value containing the error code. For the detailed meaning of the error code, please refer to appendix A.

### Notes:

1. The function `PICC_InitBlockNumber()` should be called each time between the `ACR120_Select()` or `ACR120_MultiTagSelect()` function and this function.
2. In many cases, the status code SW1 and SW2 are the last 2 bytes of the received data.

### Example:

```
INT16 rHandle;
UINT8 SID;
BOOL typeA;
INT16 xLen, rLen;
UINT rData[100];
UINT8 Cmd[5]={0x94, 0xb2, 0x01, 0x3c, 0x1D};
INT16 RetCode;

xLen=5;
SID=1;

typeA = FALSE; // Type B card

//Selects a single card and returns the card ID (Serial Number)
retcode = ACR120_Select(rHandle, SID, &HaveTag, &tmpbyte, tmpArray);
```



```

if (retcode == 0)
{
    // If a card is selected, proceed to issue an APDU of 94B2013C1D
    PICC_InitBlockNumber(0);

    retcode = PICC_Xch_APDU(rHandle, SID, typeA, &xLen, Cmd, &rLen,
    rData);
    //check if retcode is error

    if(retcode < 0){
        // Exchange APDU failed
    } else{
        // Exchange APDU successful
    }
}
}

```

### 7.3. PICC\_RATS

**Format:**

```

DLLAPI INT16 AC_DECL PICC_RATS (
    INT16 rHandle,
    UINT8 FSDI,
    UINT8 *pATSlen,
    UINT8 *pATS);

```

**Function Description:**

This function is only valid for ISO14443 type A cards. It requests an Answer-to-Select (ATS) message from the card after doing the ACR120\_Select( ) operation. It tells the card how many bytes the reader can handle in a frame and also gets the operation parameters of the card when communicating in ISO14443 mode.

Parameters	Description	
rHandle	The handle to our reader returned by ACR120_Open	
FSDI	An index to a maximum frame size which the reader can accept. The value should not exceed 4, i.e. 48 bytes.	
pATSlen	A pointer to the location storing the length of the ATS received	
pATS	A pointer to the ATS received	
Return Value	INT16	Result code. 0 means success.

The FSDI to (Frame Size for proximity coupling Device) FSD conversion:

FSDI	FSD (in bytes)
0	16
1	24
2	32
3	40
4	48
5	64
6	96
7	128
8	256
otherwise	RFU



**Returns:**

The return value is zero if the function is successful. Otherwise, it returns a negative value containing the error code. For the detailed meaning of the error code, please refer to Appendix A.. For detailed meaning of the ATS, please refer to corresponding documents.

**Note:**

There is no need for calling this function in type B cards.

**7.4. PICC\_Deselect**

**Format:**

```

DLLAPI INT16 AC_DECL PICC_Deselect(
    INT16 rHandle,
    BOOL typeA);

```

**Function Description:**

This function sends DESELECT (card close) signal to the cards running ISO14443 part 4 (T=CL ) protocol.

Parameters	Description	
rHandle	The handle to our reader returned by ACR120_Open	
typeA	A Boolean value indicates the card type, TRUE for type A cards, FALSE for type B cards	
Return Value	INT16	Result code. 0 means success.

**Returns:**

The return value is zero if the function is successful. Otherwise, it returns a negative value containing the error code. For the detailed meaning of the error code, please refer to Appendix A.



## Appendix A. Error Codes returned by High Level APIs

SUCCESS\_READER\_OP( 0 )

Successful operation. No Error Found.

*#Handled by the DLL. The DLL has to do the consistent checking even a "Success Response Status" is returned by the device.*

*#Corresponding to the << Response Status 'L', 'P', 'A' & 'G' >>.*

ERR\_INTERNAL\_UNEXPECTED(-1000)

Library internal unexpected error.

*#Handled by the DLL*

ERR\_PORT\_INVALID(-2000)

The port is invalid.

*#Handled by the DLL*

ERR\_PORT\_OCCUPIED(-2010)

The port is occupied by another application.

*#Handled by the DLL*

ERR\_HANDLE\_INVALID(-2020)

The handle is invalid.

*#Handled by the DLL*

ERR\_INCORRECT\_PARAM(-2030)

Incorrect Parameter.

*#Handled by the DLL.*

ERR\_READER\_NO\_TAG(-3000, or 0xF448)

No TAG in reachable range / selected.

*#Corresponding to the << Response Status 'N' >>.*

ERR\_READER\_OP\_FAILURE(-3030, or 0xF42A)

Operation failed.

*#Corresponding to the << Response Status 'F' >>.*

ERR\_READER\_UNKNOWN(-3040, or 0xF420)

Reader unknown error.

*#Corresponding to the << Response Status 'C', 'O', 'X' & '?' >>.*



ERR\_READER\_LOGIN\_INVALID\_STORED\_KEY\_FORMAT(-4010, or 0xF056)

Invalid stored key format in login process.

*#Handled by the DLL.*

ERR\_READER\_LOGIN\_FAIL(-4011, or 0xF055)

Login failed.

*#Corresponding to the << Response Status 'I' >>.*

ERR\_READER\_OP\_AUTH\_FAIL(-4012, or 0xF054)

The operation or access is not authorized.

*#Corresponding to the << Response Status 'I' >>.*

ERR\_READER\_VALUE\_DEC\_EMPTY(-4030, or 0xF042)

Decrement failure (empty).

*#Corresponding to the << Response Status 'E' >>.*

ERR\_READER\_VALUE\_INC\_OVERFLOW(-4031, or 0xF041)

Increment Overflow.

*#Corresponding to the << Response Status 'E' >>.*

ERR\_READER\_VALUE\_OP\_FAILURE (-4032, 0xF040)

Value Operations failure. E.g. Value Increment

*#Corresponding to the << Response Status 'I' >>.*

ERR\_READER\_VALUE\_INVALID\_BLOCK(-4033, 0xF03F)

Block doesn't contain value.

*#Corresponding to the << Response Status 'F' >>.*

ERR\_READER\_VALUE\_ACCESS\_FAILURE (-4034, 0xF03E)

Value Access failure.

*#Corresponding to the << Response Status 'U' >>.*



## Appendix B. Possible TAG Types

TAG Type Value	TAG Type Description	TAG SN Length
0x01	Mifare Light	4
0x02	Mifare 1K	4
0x03	Mifare 4K	4
0x04	Mifare DESFire	7
0x05	Mifare Ultralight	7
0x06	JCOP30	4
0x07	Shanghai Transport	4
0x08	MPCOS Combi	4
0x80	ISO Type B, Calypso	4
0x81	ASK CTS256B, Type B	8
0x82	ASK CTS512B, Type B	8

#The TAG SN Format of ASK CTS256B and CTS512B Cards

1 <sup>st</sup> Byte	2 <sup>nd</sup> Byte	3 <sup>rd</sup> Byte	4 <sup>th</sup> Byte	5 <sup>th</sup> to 8 <sup>th</sup> Bytes			
Manufacturing Code	Product Code	Embedded Code	Application Code	MSB (H)	MSB (L)	LSB (H)	LSB (L)
XX	0x50 (CTS256B) or 0x60 (CTS512B)	XX	XX	XX	XX	XX	XX



## **Appendix C. USB ID and Drivers for ACR120U**

- VID\_0x072F & PID\_0x8003 as the USB ID of ACR120U
- ACR120.SYS will be used as the driver name for ACR120U based on ST7263
- ACR120U.DLL will be used as the DLL name for ACR120U based on ST7263.



## Appendix D. Standard Program Flow

1. Before executing any Card Commands, get the Reader Handle first.
2. Select a TAG
3. Login the TAG
4. Access the TAG
5. Close the Reader Handle

```
// ACR120_Sample.c; a very simple program for accessing Philips Mifare 1K Tags
```

```
#include "acr120.h"
```

```
void main(void)  
{
```

```
    INT16 hReader = -1;  
    UINT8 Length, SN[10], Data[16], Type;
```

```
    // Get the Reader Handle first. Open a communication channel  
    // (USB Interface)  
    hReader=ACR120_Open(ACR120_USB1);
```

```
    if(hReader<0){ // error happened!!! };
```

```
    // Assume the Reader Handle is ready, then "Select a TAG"  
    ACR120_Select(hReader, &Type, &Length, SN);
```

```
    // Assume a TAG is selected, then "Login Sector 0x02" using  
    // "Default Key F"  
    ACR120_Login(hReader, 0x02, AC_MIFARE_LOGIN_KEYTYPE_DEFAULT_F,  
0, NULL);
```

```
    // Assume the Sector is authorized, then "Read data from Block  
    // 0x08 of Sector 0x02"  
    ACR120_Read(hReader, 0x08, Data);
```

```
    /*  
    Some operations.  
    */
```

```
    ACR120_Close(hReader); // Close the port and quit the program
```

```
    return;
```

```
}
```



## Appendix E. Physical and Logical Block/Sector Calculation

### 1. Mifare 1K

- Logical Sector is equal to Physical sector, which are 0 to 15.
- Logical block of each sector is from 0 to 3.
- Physical blocks = ((Sector \* 4) + Logical block)

### 2. Mifare 4K

- **Case 1: If {0 <= Logical Sector <= 31}**
  - Physical sector is equal to Logical.
  - Logical block of each sector is from 0 to 3.
  - Physical blocks = ((Sector \* 4) + Logical block)
- **Case 2: If {32 <= Logical Sector <= 39}**
  - Physical Sector = Logical Sector + ((Logical Sector - 32) \* 3)
  - Logical block of each sector is from 0 to 15.
  - Physical blocks = ((Logical Sector - 32) \* 16) + 128 + Logical block